

**Mindanao Wide IT Olympiad 2019
GAME APPS CONCEPTUALIZATION
General Guidelines**

Date and Venue

The date of the Game Apps Conceptualization will be on **February 14, 2019, 1:00PM - 5:00PM**, at the F603 Ateneo De Davao University, Jacinto St., Davao City.

Team Composition

Each school is allowed to send maximum of two (2) teams, must be composed of three (3) ITE undergraduate students. The participant/s should be currently enrolled as certified by the ITE Dean. A participant of the GAME APPS Conceptualization Contest must not be a contestant of other IT Olympiad events.

Registration

Deadline of registration will be on or before **February 12, 2019, 5:00pm**. Register the contestants and coach to **Mr. Eduard Pulvera <edurdpulvera@digos.sti.edu.ph>** or you may directly pre-register at <https://goo.gl/forms/Mjsll2RNYENV4H3i2>

A **registration fee of P1,500/team** will be collected before the start of the event together with the certification from the ITE Dean.

Important Reminder: It is a must to pre-register at the site link given above. Thank you for your cooperation.

CONTEST DETAILS

Overview

This competition aims to explore the vast resource of creativity of the participants/students in the field of game design/conceptualization, given that this will be a freestyle event.

Working Environment

Each team should have/bring one (1) laptop. The participants can bring paper and writing materials.

Competition Mechanics

1. Each participating team will be asked to conceptualize a game (no specifications). The concept will be freestyle or of any genre.
2. The game concept should consist the ff: a. Backstory b. Gameplay (present in storyboard) c. Graphics design and color scheme **CONCEPT** (explain how the graphics and mood will be) or simply "**Art Style**". d. Programming language choice and why. e. Feasibility study (is the game feasible to make and how long will it take) f. Target market and income generation
3. The instructions will be given during the event
4. Other teams are not allowed to interact with opposing teams.
5. Everyone is expected to follow #2 mechanics in presenting.

Scoring of the Contest

Judging of entries will be done by a panel of judges. Entries will be evaluated based on the following criteria:

Criteria

Originality/Creativity	Is this already in the market?
Marketability (Gameplay)	How many people will play this? Is this fun and addicting?
Game life span	How long this game will last in the market?
Feasibility	Is this game doable and in an acceptable timeframe?
Presentation	

Prizes

First Prize - P2,000.00; Medal and Certificates

Second Prize – P1,500.00; Medal and Certificates

Third Prize – P1,000.00; Medal and Certificates

Application of these criteria as to matters of subjectivity shall be at the sole discretion of the judges, whose decisions are final and non-negotiable. Coaches and organizers have no participation into any discussion or correspondence on judges' decisions.

Note: We ensure to keep you informed of any changes to these guidelines.